The challenge of utilising new technology in design education

This item was submitted to Loughborough University’s Institutional Repository by the/an author.

Citation: McCARDLE, J. and KIRKHAM, C., 2000. The challenge of utilising new technology in design education. IDATER 2000, Loughborough University.

Additional Information:

- This is a conference paper.

Metadata Record: [https://dspace.lboro.ac.uk/2134/1034](https://dspace.lboro.ac.uk/2134/1034)

Publisher: © Loughborough University

Please cite the published version.
This item was submitted to Loughborough’s Institutional Repository by the author and is made available under the following Creative Commons Licence conditions.

[Creative Commons licence]

You are free:

- to copy, distribute, display, and perform the work

Under the following conditions:

**Attribution.** You must attribute the work in the manner specified by the author or licensor.

**Noncommercial.** You may not use this work for commercial purposes.

**No Derivative Works.** You may not alter, transform, or build upon this work.

- For any reuse or distribution, you must make clear to others the license terms of this work.
- Any of these conditions can be waived if you get permission from the copyright holder.

Your fair use and other rights are in no way affected by the above.

This is a human-readable summary of the Legal Code (the full license).

Disclaimer: [Link to license]

For the full text of this licence, please go to:
http://creativecommons.org/licenses/by-nc-nd/2.5/